

Modeling Behavior, Learning, and Interaction Networks in Dynamic Market Economies

An Agent-Based Computational Approach

Presenter:

Leigh Tesfatsion

Professor of Economics and Mathematics

Department of Economics

Iowa State University

Ames, Iowa 50011-1070

<http://www.econ.iastate.edu/tesfatsi/>

tesfatsi@iastate.edu

Outline

- ◇ The complexity of real-world decentralized market processes
- ◇ Agent-based computational economics (ACE) and dynamic market modeling
 1. Normative Analysis: **Example**
ACE double-auction market performance study
 2. Qualitative Analysis/Theory Generation: **Example**
An ACE two-sector trading world

What is a "Market"?

- In modern usage, a *commodity* is anything of use that is available for purchase and sale in standardized form.

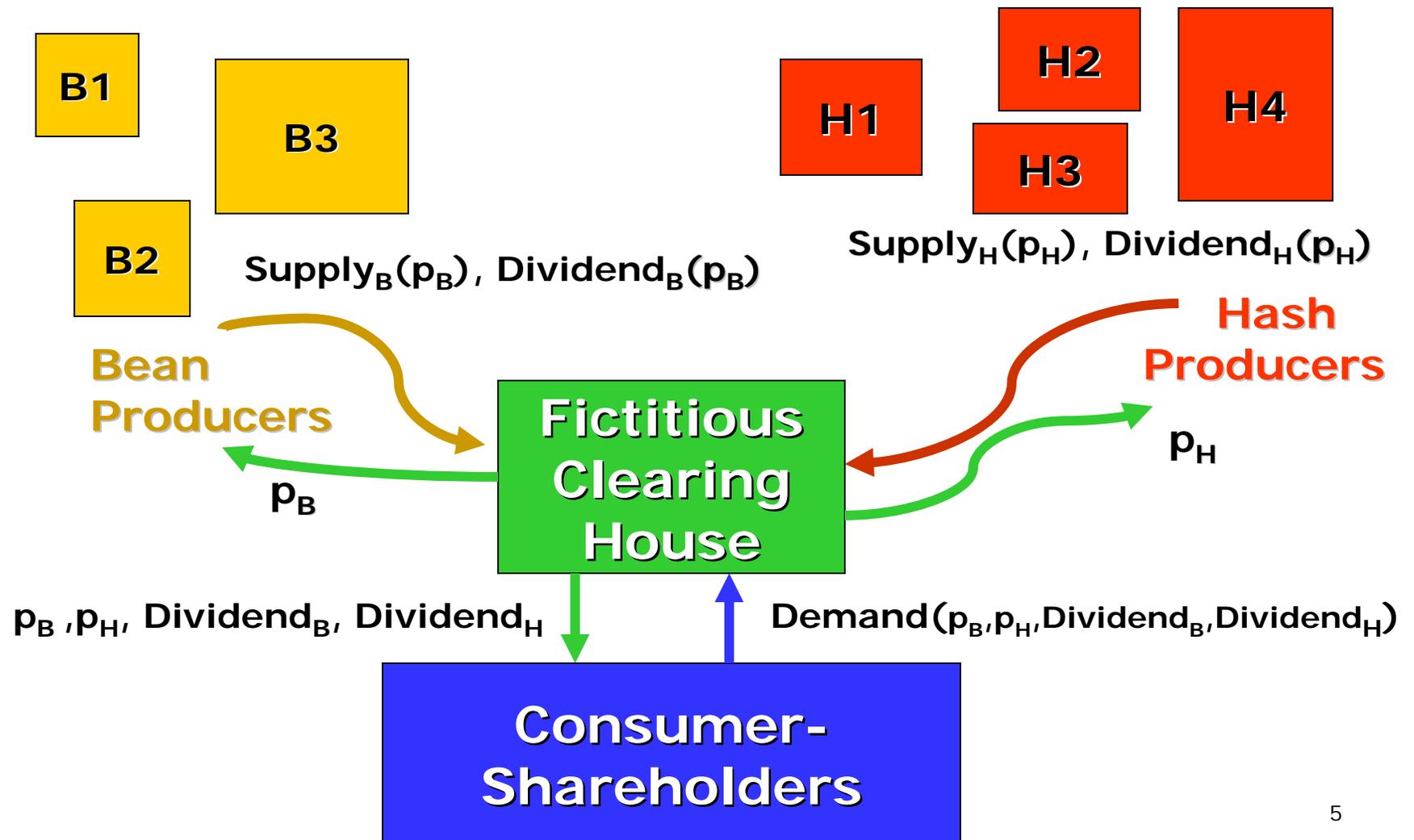
Examples: Haircut (service), Compaq Presario 6000 PC (physical asset), Australian dollar (financial asset), cell phone minutes, bandwidth

- A *market* is any context in which trading (buying and selling) of a commodity takes place

The Complexity of Real-World Decentralized Market Processes

- ◆ Distributed local interactions
- ◆ Two-way feedbacks mediated by interactions
Micro ↔ Agent Interactions ↔ Macro
- ◆ Strategic behaviour & uncertainty
- ◆ Possible existence of multiple equilibria
- ◆ Critical role of institutional constraints

Simple Example of a Standard "Competitive" Decentralized Market Economy



Plucking Out the Fictitious Clearing House!

B1

B3

B2

Bean
Producers

H1

H2

H3

H4

Hash
Producers

Producer-Consumer
Connections??

Consumer-
Shareholders

Without the Fictitious Clearing House...

Careful attention must now be paid to

□ **Market Organization**

- Who trades with whom? [e.g. business-to-business (B2B) transactions, business-to-consumer (B2C) transactions, etc.]
- In what types of market structures does this trading take place? [e.g. double auctions, single-sided auctions, exchanges, bilateral trades, etc.]

□ **Learning Behavior and Strategic Interaction**

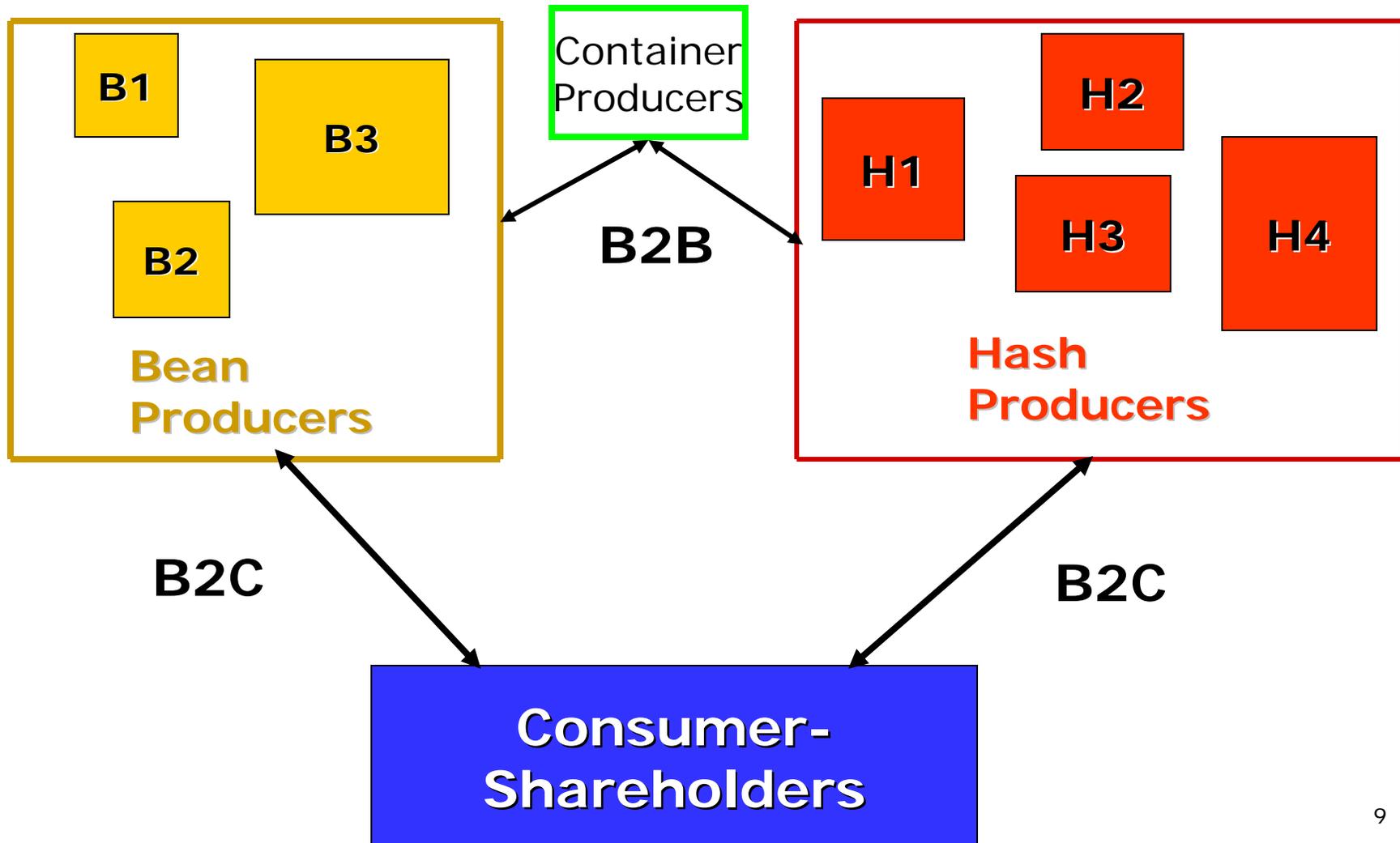
- Price/quantity discovery processes
- Formation of buyer-seller interaction networks

Market Organization

- Two basic forms of trading:
 - **1. Bilateral** trading (Seller ↔ Buyer)
 - **2. Mediated** trading
(Seller ↔ Mediator ↔ Buyer)

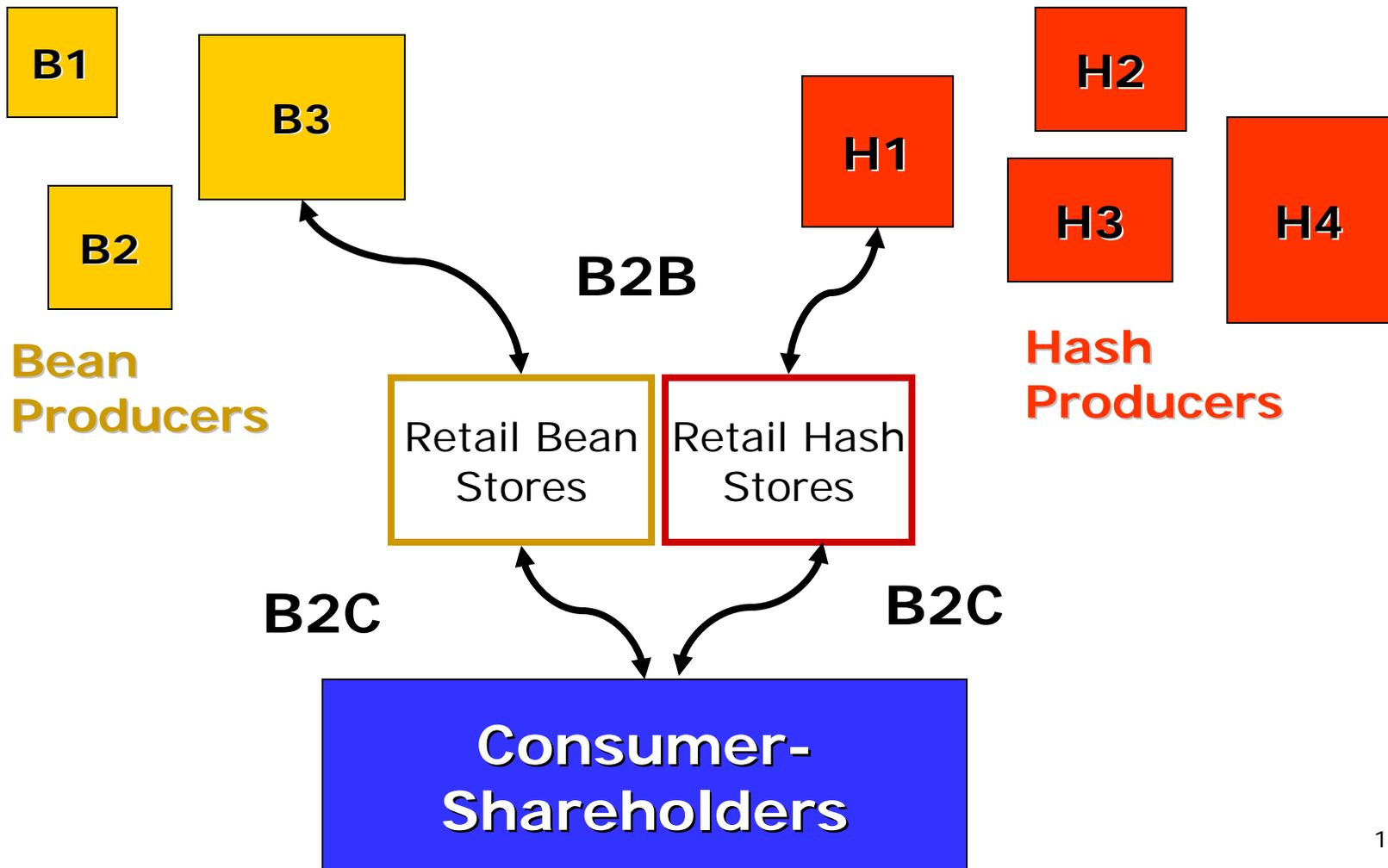
Example 1: Bilateral B2B & B2C Trade

(B2B=Business To Business, B2C=Business To Consumer)



Example 2: Mediated Trade

(Producers → Retail Stores → Consumers)



Key Types of Market Mediators

□ *Broker*

- Facilitates trade by matching buyers with sellers
- Does not take a position in the assets he/she trades (i.e., does not maintain an inventory of the assets)
- Earns profits through commissions charged to buyer/seller
- **Examples:** Stock broker; Real estate broker

□ *Dealer*

- Facilitates trade by matching buyers with sellers
- Takes a position in the assets traded ("makes the market")
- Earns profits by *selling high* and *buying low*
- **Examples:** Bond dealer; Car dealer; Retail store owner

Key Types of Mediated Market Forms

□ *Auction markets*

- Centralized facility (clearing house) managed by brokers
- **Examples:** Art auctions, U.S. Treasury bill auctions, etc.

□ *Over-the-Counter (OTC)*

- Decentralized facility managed by dealers
- **Examples:** NASDAQ stock market, gov't bond market

□ *Exchanges (Hybrid of Auction and OTC)*

- Centralized facility conducted through specialized broker/dealer intermediaries
- **Examples:** Retail stores, New York Stock Exchange, Wholesale Power Markets

Learning Behavior & Strategic Interaction in Markets

□ *Price/Quantity Discovery*

- *For sellers*, seeking to determine the most profitable amount to produce and/or the most profitable price to charge per unit in order to compete for business against rival sellers
- *For buyers*, seeking to determine what items are available for purchase and which sellers are willing to accept the lowest prices for the items they wish to purchase

□ *Buyer-Seller Interaction (Relational Goods)*

- How to behave in longer-term relationships (e.g., job situations, servicing contracts, loan contracts, repeat purchases from same supplier, etc.)
- Trust, honesty, punctuality, etc.

Key Types of Market Procurement Processes that Must Be Carried Out

- ◆ *Terms of Trade:* Set production and price levels
- ◆ *Seller-Buyer Matching:*
 - Identify potential suppliers/customers
 - Compare/evaluate opportunities
 - Make demand bids/supply offers
 - Select specific suppliers/customers
 - Negotiate supplier/customer contracts
- ◆ *Trade:* Transactions carried out
- ◆ *Settlement:* Payment processing and shake-out
- ◆ *Manage:* Long-term supplier/customer relations

Can ACE help?

How might Agent-based Computational Economics (ACE) modeling tools facilitate the study of decentralized market economies?

ACE and Normative Market Analysis

Key Issue: Does a market arrangement ensure efficient, fair, and orderly market outcomes over time despite efforts by participants to "game" it for individual advantage?

ACE Approach:

- ◆ Construct an agent-based world capturing salient aspects of the market arrangement.
- ◆ Introduce self-interested traders with learning capabilities. Let world evolve multiple times. Observe/evaluate market outcomes.

ACE and Qualitative Market Analysis

Illustrative Issue: What are the performance capabilities of decentralized markets? (*Adam Smith, F. von Hayek, John Maynard Keynes, J. Schumpeter ...*)

ACE Approach:

- ◆ *Construct an agent-based world* qualitatively capturing key aspects of decentralized market economies (firms, consumers, circular flow, limited information, ...)
- ◆ *Introduce traders with behavioral dispositions, needs, goals, beliefs, etc.* Let the world evolve. Observe the degree of coordination that results.

EXAMPLES: Decentralized exchange economies without a central clearing house ("Walrasian Auctioneer"), ZI agent double-auction markets,...

Potential Disadvantages of ACE for Dynamic Market Modeling

- ★ **Intensive experimentation is often needed**
(fine sweeps of parameter ranges to attain robust findings)
- ★ **Multi-peaked rather than central-tendency outcome distributions can arise**
(*strong path dependence possible*)
- ★ **Can be difficult to ensure platform robustness**
(i.e., results that are independent of the hardware and/or software implementation of a model)
- ★ **Effort needed to gain computer modeling skills can be significant** (creative computer modeling as opposed to use of existing comp labs requires good programming knowledge)

Potential Advantages of ACE for Dynamic Market Modeling

- ★ **Permits systematic experimental study** of empirical regularities, economic institutions, and dynamic behaviors of complex market processes .
- ★ **Facilitates creative experimentation with realistically modeled market processes:**
 - Using ACE comp labs, researchers/students can evaluate interesting conjectures of their own devising, with immediate feedback and no original programming required
 - Modular form of ACE software permits relatively easy modification/extension of features.