# From Human-Subject Experiments To Computational-Agent Experiments

## (And Everything In Between)

#### **Presenter**

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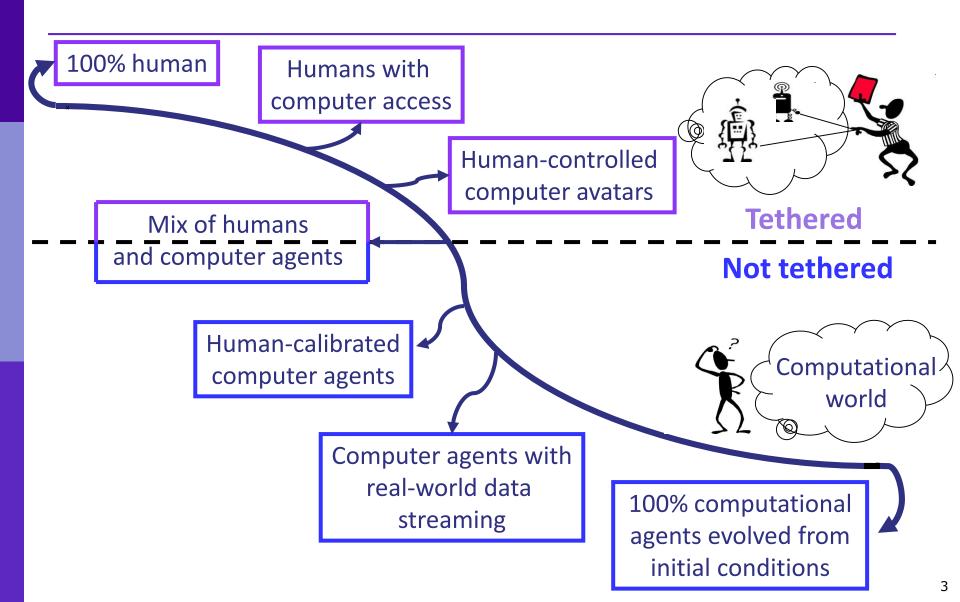
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## **Presentation Outline**

- Spectrum of Possible Experiments
  - 100% human -> 100% computational agents
- What is Agent-based Comp Econ (ACE)?
  - 100% computational agents
  - Example: Electric power market test bed
- Towards Integrated Human-Computational Test Beds
  - Parallel experiments with humans and comp agents
  - Platforms permitting human & comp-agent participants
  - https://www2.econ.iastate.edu/tesfatsi/aexper.htm

# **Spectrum of Possible Experiments**



# What is ACE?

- Agent-Based Computational Economics (ACE)
- Computational modeling of economic processes (including whole economies) as open-ended dynamic systems of interacting "agents".
- **Goal:** Development of empirically-grounded dynamic economic theories in which equilibrium is a possible outcome rather than a constraint imposed in advance.

# Meaning of "Agent" in ACE

**Agent** =: Encapsulated bundle of data, attributes, and/or methods within a computationally constructed world

- Agents can represent
  - Individuals: consumers, traders, entrepreneurs, ...
  - Social groupings: households, communities, ...
  - Institutions: markets, corporations, gov't agencies, ...
  - **Biological entities:** crops, livestock, forests, ...
  - **Physical entities:** weather, landscape, electric grids, ...

## Meaning of "Agent" in ACE ...

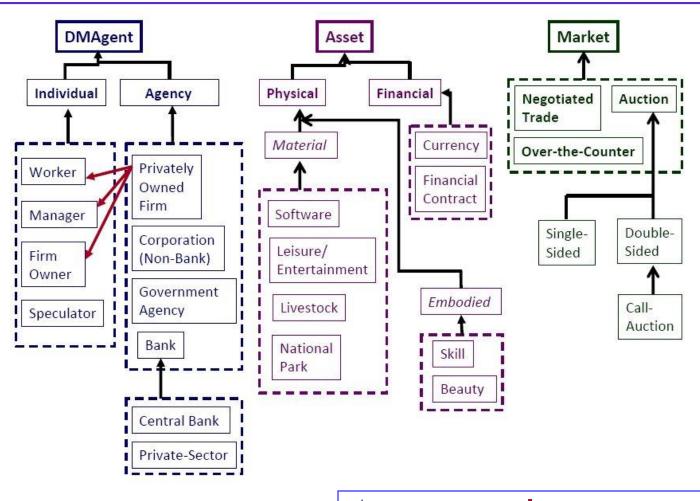
## **Decision-making agents** can exhibit:

- Behavioral adaptation
- Goal-directed learning
- Social communication (talking with each other!)
- Endogenous formation of interaction networks

### **Autonomy:**

Self-activation and self-determination based on private internal data and methods as well as on external data streams (including from real world) 6

# Illustration: Partial UML Diagram for Agent Relationships in an ACE Macroeconomic Model



## Importance of Agent Encapsulation

- Real-world economies consist of distributed entities with limited information & computational capabilities.
- ACE modeling forces adherence to this constraint.
  - An ACE model is a collection of computational "agents," i.e., encapsulated bundles of data, methods, and/or attributes.
  - An intended action of an agent at any given instant is completely determined/constrained by the data, methods, and/or attributes of this agent at this instant.
- In principle, any decision-making agent in an ACE model can be replaced by a human being who is constrained to use this agent's input/output interfaces.

## **Example:** Power Generation Company (GenCo)

# **Public Access:** // Public Methods Methods for receiving data; Methods for retrieving GenCo data; **Private Access:** // Private Methods Methods for gathering, storing, and sending data; Methods for calculating own expected & actual net earnings; Method for updating own supply offers (LEARNING). // Private Data Own capacity, grid location, cost function, current wealth...; Data recorded about external world (prices, dispatch,...); Address book (communication links);

## **ACE Culture-Dish Analogy**

- ACE modeler constructs a virtual economic world populated by various agent types.
- Modeler sets initial agent <u>states</u> (data, attributes, and/or methods).
- Modeler then steps back to observe how the world develops in real (CPU) time without further intervention from the modeler (i.e., no externally imposed coordination constraints such as demand=supply, fulfilled expectations, etc.)
- World events are driven by agent interactions.

# **ACE and Market Design**

### **Key Issues:**

- Will a proposed or actual market design promote efficient, fair, and orderly social outcomes over time?
- Will the design give rise to unintended consequences?

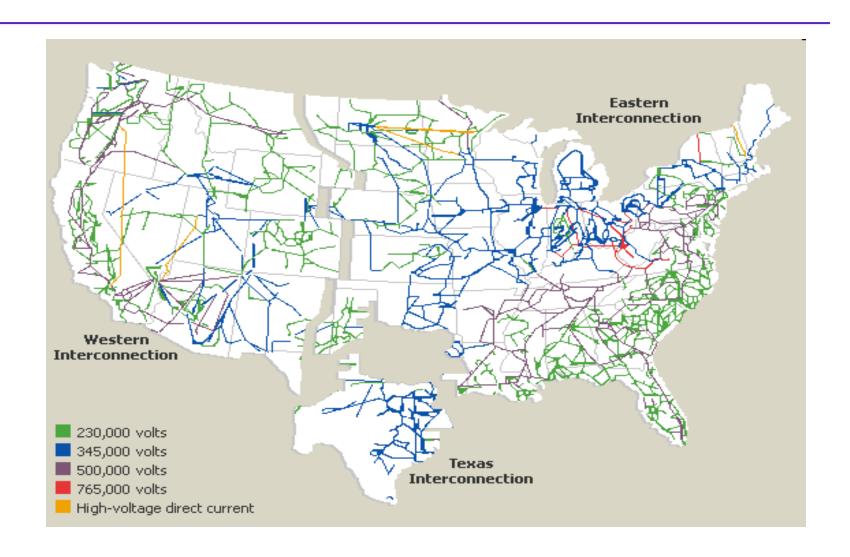
### **ACE Culture-Dish Approach:**

- Develop a computational world (test bed) embodying market design, physical constraints, decision makers, ...
- Set initial world conditions (agent data & methods).
- Let the world evolve with no further intervention, and observe and evaluate the resulting outcomes.

# **Example:** Using ACE Test Beds for the Study of Electric Power Market Designs

- ◆ The restructured electric power markets that are being implemented in many industrialized economies around the world are immensely complex.
- They involve increased systematic consideration of
  - 1) Physical constraints & ancillary service needs
  - 2) Institutional arrangements & incentives
  - 3) Behavioral responses of human traders/operators
- \*To be useful and informative, power market studies need to consider all three elements 1) thru 3).

### **U.S. Wholesale Electric Power Transmission Grid**

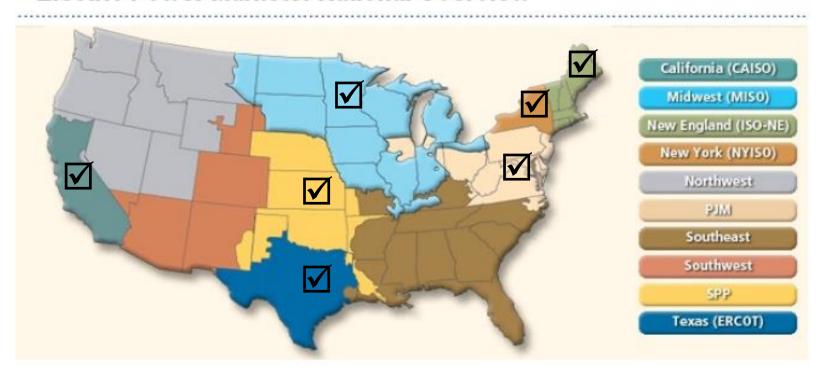


# Market Design Proposed in 2003 by the U.S. Federal Energy Regulatory Commission (FERC)

- Wholesale power markets to be managed by independent system operators (ISOs) without any ownership/financial stake
- Two-settlement system: Concurrent operation of day-ahead (forward) & real-time (intra-day) markets
- Transmission grid congestion managed via Locational Marginal Prices (LMPs), where LMP(b,T) at grid bus b for operating period T =: Least system cost of delivering 1 additional energy unit (MWh) at b during T
- Market power mitigation by price caps & other controls
- → Has led in practice to complex systems difficult to analyze using standard analytical & statistical tools or standard (100% human) laboratory experiments.

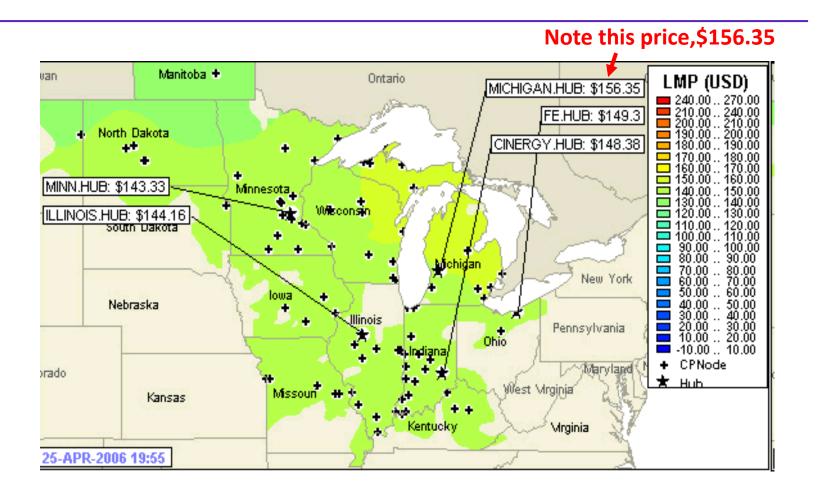
# Seven US Energy Regions Have Adopted FERC's Market Design to Date (2011)

#### Electric Power Markets: National Overview

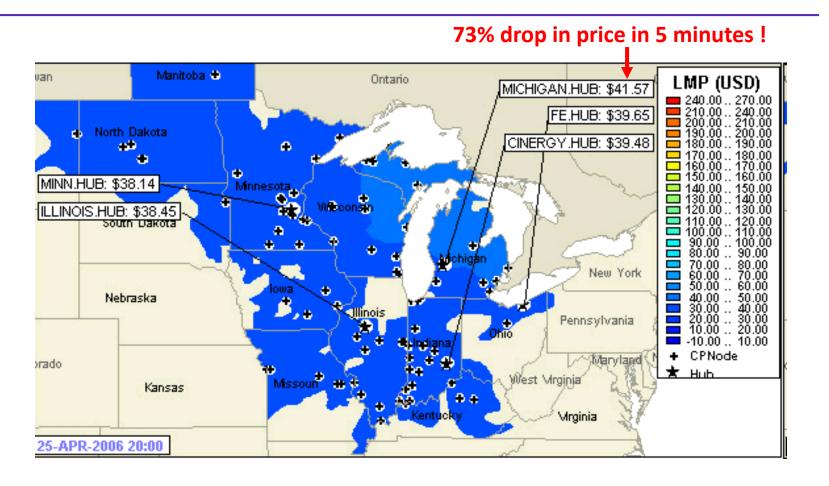


☑ = FERC Market Design Adopted

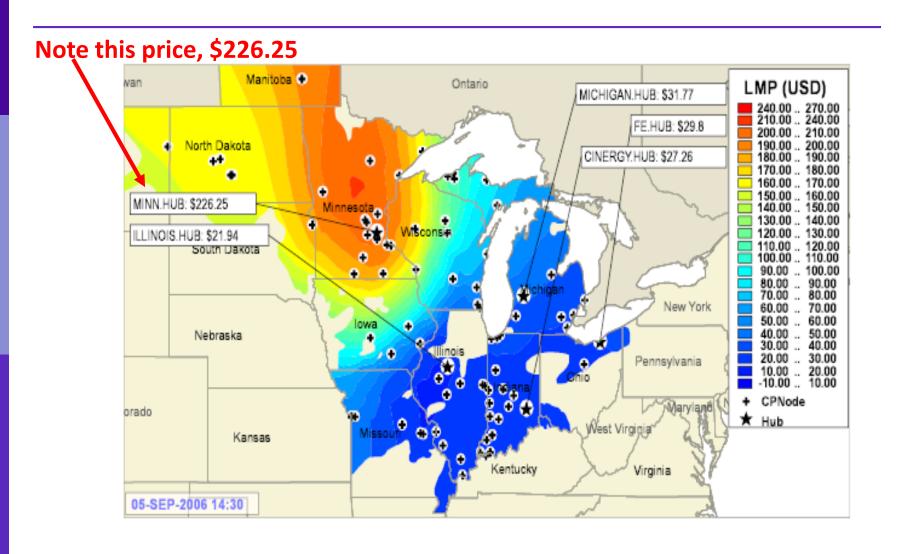
# Actual Electricity Prices in Midwest ISO (MISO) April 25, 2006, at 19:55



### **Five Minutes Later...**

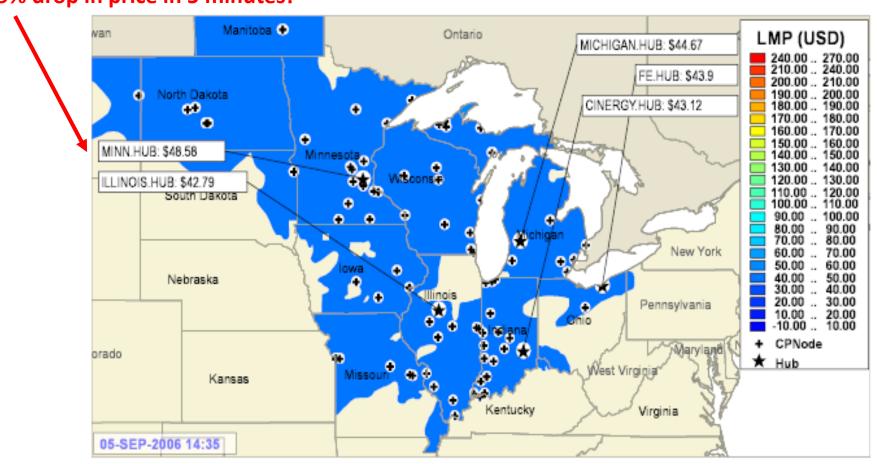


# Actual Electricity Prices in Midwest ISO (MISO) September 5, 2006, 14:30



## Five Minutes Later ...

#### 79% drop in price in 5 minutes!



# ACE Test Bed Project: Integrated Retail/Wholesale Power System Operation with Smart-Grid Functionality

https://www2.econ.iastate.edu/tesfatsi/irwprojecthome.htm

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#### **Current Government & Industry Funding Support:**

PNNL/DOE, and the Electric Power Research Center (EPRC),

an industrial consortium

Industry Advisors: PNNL/DOE, XM, RTE, MEC, and Midwest ISO

# Wholesale Power Market Design Proposed in 2003 by the U.S. Federal Energy Regulatory Commission (FERC)

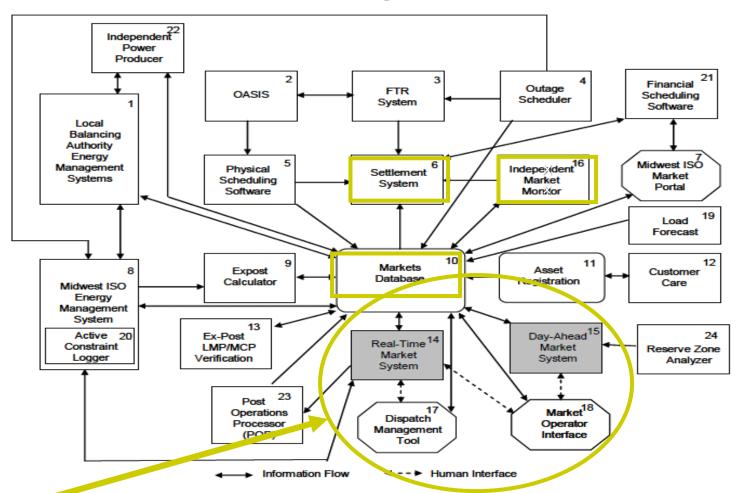
- Market to be managed by an Independent System Operator (ISO)
   or Regional Transmission Organization (RTO) with no ownership or
   financial stake in market operations
- *Two-settlement system:* Daily concurrent operation of a separately settled day-ahead (forward) market & a real-time (intra-day) market
- Transmission grid congestion managed via Locational Marginal Prices (LMPs), where:
- LMP(k,T) (\$/MWh) at a grid bus k during an operating period T is the least incremental ("marginal") system cost of servicing a 1MW increase in the power level (MW) to be maintained at b during T, starting from a currently planned maintained power level at b during T
- Oversight & market power mitigation by outside agency

### **Complexity of FERC Market Design**

## **Example: MISO Business Practices Manual 001**

DART = Day-Ahead and Real-Time Market System

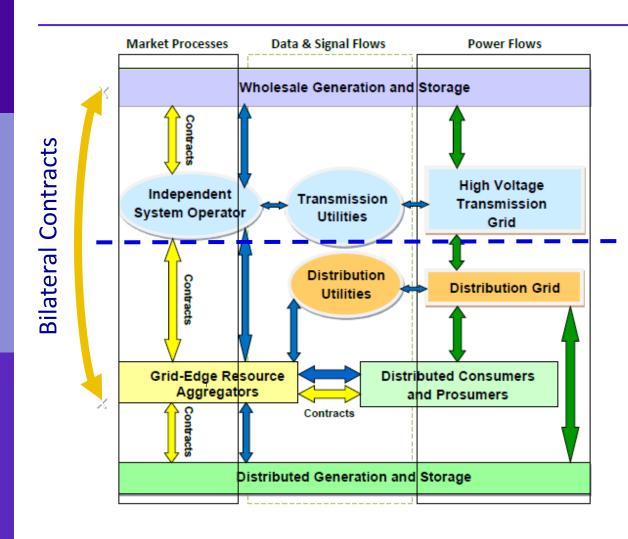
Exhibit 2-3: DART Components Overview



### **Project Test-System Approach**

### Integrated Retail/Wholesale (IRW) Power System Test Bed

https://www2.econ.iastate.edu/tesfatsi/IRWProjectHome.htm



# Wholesale AMES Test Bed

developed by ISU Team

seamed

### Retail

**GridLAB-D** 

**developed by DOE/PNNL** & ISU IRW Project Group

# Integrated Human/Computational Test Beds for Social Science Research, Teaching, & Training

- ☐ Integrated Test Bed (ITB) =: Software platform permitting decision-making (DM) agents to range from 100% human to 100% computational
- Modular extensible architecture
- Open source availability
- Development of multiple application-tailored ITBs

# Advantages of Integrated Test Beds for Social Science Research, Teaching, & Training

- Social systems are highly complicated.
- ☐ Global regularities arise over time from the interactions of many distributed micro entities.
- ☐ These interactions are channelled & constrained by current
  - structural conditions
  - institutional arrangements
  - behavioral dispositions

that in turn can change and evolve.

Emergence of global regularities can take a long time.

# Integrated Test Beds (ITBs) can Facilitate the Study of Real-World Economic Processes

- ITBs permit more realistic experimental environments for human subjects by letting Computational Agents (CAs) represent critical but complicated real-world aspects.
- ITBs permit the systematic study of human behavior within controlled group settings (small → large) because CAs can be included to represent "others" in these groups.
- ITBs permit *in situ* training of decision-making CAs to embody human decision-making behaviors, which can then be used in longer-run dynamic experimental studies not practical for human subject participation.

## **Existing Integrated Test Beds in Economics?**

## ■ Some research combining Humans/CAs

- Roth/Murnighan 1978; Coursey et al. 1984; Brown/Kruse 1991
- Houser/Kurzban 2002; Johnson et al. 2002, Rassenti et al. 2003
- Entriken/Wan/Chao 2003

## Not much publicly available ITB software

- Multi-Agent Simulation Suite developed by Ivanyi et al.
   (2007) supports "participatory simulation" (some agents can be controlled by human users)
- GEEP (Rob Goldstone, foraging project, 2009)

## In Contrast ....

### ■ Many calls for <u>parallel</u> human-agent experiments

(Jager/Janssen 2003, Contini et al. 2006, Markose 2006, Duffy 2006, LeBaron/Tesfatsion 2008...)

### Various parallel studies have already been carried out

- Gode/Sunder 1993; Arifovic 1993; Bousquet 1997;
- Chan, LeBaron, Lo, & Poggio 1999; Duffy 2001; Jager/Janssen 2003;
- Pingle/Tesfatsion 2003; Rouchier 2003, 2005; Kurzban/Houser 2005;
- Duffy 2006; Invanyi, Bocsi, Gulyas, Kozma, & Legendi 2007;
- Spiliopoulos 2008; Hommes/Lux 2009, ...

### ACE Research Area: Experiments with Real & Computational Agents

https://www2.econ.iastate.edu/tesfatsi/aexper.htm

# **Parallel-Experiment Synergies**

- □ Human-Subject Experiments → ACE
  - Empirical microfoundations for decision-making & learning

Empirical validation of outcomes

Empirical regularities in need of explanation

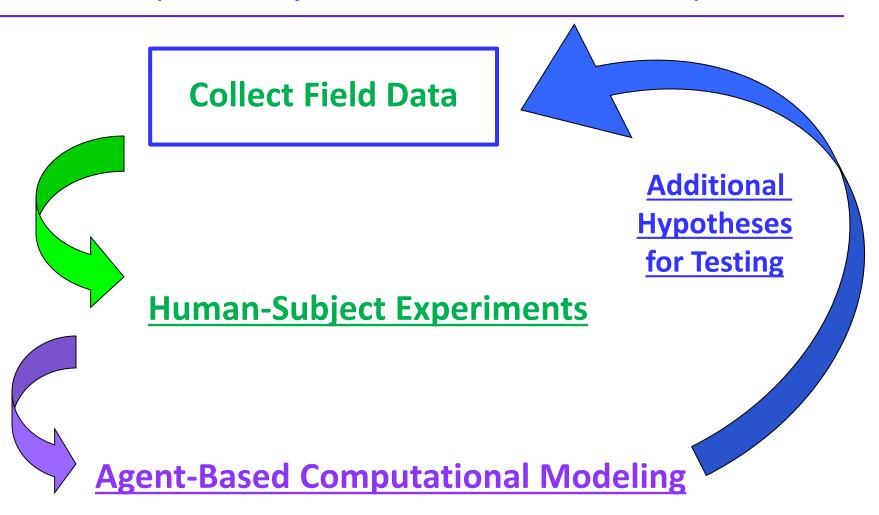
# Parallel Experiment Synergies ...

# □ ACE → Human-Subject Experiments

- Benchmarks of comparison (zero-intelligence trading; control of social histories, motivations, types...)
- Intensive controlled study of necessary as well as sufficient conditions for observed human outcomes
- Extension of human-subject experiments in scope & time (wealth creation, learning dynamics, emergent types,...)

# Systematic Use of Parallel Experiments Iterative Participatory Modeling

(See F. Bousquet, O. Barreteau, et al., JASSS 2003)



## **Conclusion**

- **\* Human Subject (HS) experiments** permit careful study of micro human behaviors in controlled lab settings.
- **\*** Computational Agent (CA) experiments permit controlled study of complex processes over extended time.
- \* Advantages could be <u>jointly</u> exploited thru *Integrated Test Beds* (*ITBs*) permitting <u>decision-making</u> entities to range from 100% human to 100% computational.
- \* Current research on parallel HS/CA implementations could be used as the basic starting point for ITB development.

### **On-Line Resources**

- Presentation Slides
  https://www2.econ.iastate.edu/tesfatsi/BehExperTalk.LT.pdf
- Key Reference Paper: P. Borill & L. Tesfatsion, "Agent-Based Modeling: The Right Mathematics for the Social Sciences?," Elgar Volume, 2011, to appear. <a href="https://www2.econ.iastate.edu/tesfatsi/ABMRightMath.PBLTWP.pdf">https://www2.econ.iastate.edu/tesfatsi/ABMRightMath.PBLTWP.pdf</a>
- Experiments with Real & Computational Agents https://www2.econ.iastate.edu/tesfatsi/aexper.htm
- ◆ Integrated Retail-Wholesale Project: Homepage
  <a href="https://www2.econ.iastate.edu/tesfatsi/irwprojecthome.htm">https://www2.econ.iastate.edu/tesfatsi/irwprojecthome.htm</a>